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ASP Ombudsman 70007,3536

AUTOSIZE PROPERTY

Description

Enables the control to automatically size itself to fit its contents.

Usage

[form.]control.AutoSize[= {TRUE|FALSE}]

Setting

The AutoSize property settings are:

Setting	Description
TRUE	Automatically sizes itself to fit its contents.
FALSE	Allows the width and height of the control to be set manually.

Data Type

Integer (Boolean)

BEVELINNER PROPERTY BEVELOUTER PROPERTY

Description

Sets or returns the inner or outer shadow styles of the control.

Usage

```
[form.]control.BevelInner[ = integer ]
[form.]control.BevelOuter[ = integer ]
```

Setting

The property settings are:

Setting	Description
0	None
1	Raised
2	Inset

Remarks

These properties have no affect when <u>BevelWidth</u>=0.

Related Properties

BevelWidth and BorderWidth

Data Type

Integer (Enumerated)

BEVELWIDTH PROPERTY

Description

Sets or returns the shadow sizes of the inner and outer bevels of the control.

Usage

[form.]control.BevelWidth[= integer]

Related Properties

Bevellnner, BevelOuter and BorderWidth

Data Type

BLINKMODE PROPERTY

Description

Determines how the toggle control blinks.

Usage

[form.]control.BlinkMode[= integer]

Setting

The BlinkMode property settings are:

Setting	Description
0 (Never) Th	ne toggle switch never blinks.
1 (Always) Th	ne toggle switch always blinks.
2 (When On)	The toggle switch blinks only when the switch is ON.
3 (When Off)	The toggle switch blinks only when the switch is OFF.

Remarks

This property has no affect when <u>BlinkRate</u>=0.

Related Property

BlinkRate

Data Type

Integer (Enumerated)

BLINKRATE PROPERTY

Description

Determines the rate (in milliseconds) at which the control blinks.

Usage

[form.]control.BlinkRate[= integer]

Remarks

When the BlinkRate=0, the control will not blink.

Related Property

BlinkMode

Data Type

BORDERWIDTH PROPERTY

Description

Sets or returns the border size between the inner and outer bevels of the control.

Usage

[form.]control.BorderWidth[= integer]

Related Properties

Bevellnner, BevelOuter and BevelWidth

Data Type



Global Majic Software, Inc.



Toggle Switch Control

Properties Events Product Support Copyright

Description:

The Toggle Switch control is a TRUE/FALSE, YES/NO or ON/OFF indicator. The control displays captions or pictures to represent the toggle state depending on the control's value. The control is capable of playing wave files (*.wav) to indicate the switch turning *ON* and/or *OFF*. It includes bevels for a 3D appearance and blinking capability to draw attention to the control. It also has a built in timed shut-off capability.

Remarks:

Wave files (*.wav) used with the control will not be stored in the control as the bitmap files are, therefore, all wave files need to accompany your application when distributed.

Windows has a limited number of timer handles available so be careful when using several timers and blinking controls on a single form.

Events:

Click
DragDrop
GotFocus
LostFocus
MouseDown
MouseMove
MouseUp

MOUSECONTROL PROPERTY

Description

Enables or disables mouse input to the control.

Usage

[form.]control.MouseControl[= {TRUE|FALSE}]

Setting

The MouseControl property settings are:

Setting	Description
True	Allows the control's <u>Value</u> to be modified with mouse input.
False	Disables mouse input to the control.

Data Type

Integer (Boolean)

OFFBACKCOLOR PROPERTY OFFFORECOLOR PROPERTY ONBACKCOLOR PROPERTY ONFORECOLOR PROPERTY

Description

Determines the background or foreground color of the control in its ON (\underline{Value} =**TRUE**) or OFF (\underline{Value} =**FALSE**) states.

Usage

[form.]control.OffBackColor[= color] [form.]control.OffForeColor[= color] [form.]control.OnBackColor[= color] [form.]control.OnForeColor[= color]

Remarks

These properties can be set using Visual Basic's **RGB** or **QBColor** (or comparable) functions.

Data Type

Long

OFFCAPTION PROPERTY ONCAPTION PROPERTY

Description

Determines the text displayed on the control in its ON (<u>Value</u>=**TRUE**) or OFF (<u>Value</u>=**FALSE**) states.

Usage

```
[form.]control.OffCaption[ = string ]
[form.]control.OnCaption[ = string ]
```

Remarks

The default settings for these properties are "Off" and "On", respectively.

Data Type

String

OFFPICTURE PROPERTY ONPICTURE PROPERTY

Description

Determines the graphic to be displayed in the control's $ON(\underline{Value} = TRUE)$ or $OFF(\underline{Value} = FALSE)$ states.

Usage

```
[form.]control.OffPicture[ = picture ]
[form.]control.OnPicture[ = picture ]
```

Setting

These properties settings are:

Setting	Description
(none)	No picture is displayed.
(bitmap)	At design-time, specify the bitmap file name to be displayed. At run-time, specify the
	bitmap using Visual Basic's LoadPicture (or comparable) function.

Remarks

When setting the picture at design-time, the picture will be saved with the form and will be compiled into the executable. When <u>AutoSize</u>=**FALSE**, the picture is stretched to fit the control's dimensions. Set <u>AutoSize</u>=**TRUE** to display the picture in its full size.

Data Type

Picture

OFFWAVE PROPERTY ONWAVE PROPERTY

Description

Determines the wave file (*.wav) to be played in the control's ON (\underline{Value} =TRUE) or OFF (\underline{Value} =FALSE) states.

Usage

```
[form.]control.OffWave[ = filename ]
[form.]control.OnWave[ = filename ]
```

Remarks

When setting the wave file at design-time, the wave file will **NOT** be saved with the form or compiled into the executable. Wave files need to accompany the executable. All sounds from the control can be disabled by setting <u>Sound</u>=**FALSE**.

Data Type

String

OFFX PROPERTY OFFY PROPERTY ONX PROPERTY ONY PROPERTY

Description

Defines the horizontal or vertical offset (in pixels) of the caption from the center of the control for both the ON (\underline{Value} =**FRUE**) or OFF (\underline{Value} =**FALSE**) states. These properties only apply when $\underline{OffPicture}$ or $\underline{OnPicture}$ are not defined.

Usage

```
[form.]control.OffX[ = integer ]
[form.]control.OffY[ = integer ]
[form.]control.OnX[ = integer ]
[form.]control.OnY[ = integer ]
```

Remarks

The default setting for these properties is 0.

Data Type

ONTIMER PROPERTY

Description

Determines how long (in milliseconds) the toggle control will remain *ON* (<u>Value</u>=**TRUE**).

Usage

[form.]control.OnTimer[= integer]

Remarks

When OnTimer = 0, the toggle control will **NOT** automatically turn itself *OFF* (<u>Value</u>=**FALSE**).

Data Type

OUTLINE PROPERTY

Description

Enables or disables an outline (with color <u>OutlineColor</u>) to be painted around the border of the control.

Usage

[form.]control.**Outline**[= {TRUE|FALSE}]

Setting

The Outline property settings are:

Setting	Description
TRUE	Outline is painted.
FALSE	Outline is not painted.

Related Property

OutlineColor

Data Type

Integer.(Boolean)

OUTLINECOLOR PROPERTY

Description

Determines the <u>Outline</u> color of the control.

Usage

[form.]control.OutlineColor[= color]

Remarks

This property can be set using Visual Basic's **RGB** or **QBColor** (or comparable) functions.

Related Property

<u>Outline</u>

Data Type

Long

PRODUCT SUPPORT

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CompuServe: 73261,3642

AmericaOnline: GMagic

Internet: gms@globalmajic.com

Snail Mail: Global Majic Software, Inc.

P.O. Box 322

Madison, Alabama 35758

TEL/FAX: (205) 864-0708

Home Page: http://www.globalmajic.com

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Properties:

Index

<u>OnX</u> <u>AutoSize</u> Left BackColor **MouseControl** OnY **BevelInner** MousePointer Outline **BevelOuter** Name **OutlineColor BevelWidth OffBackColor PushPicture** BlinkMode OffCaption **PushX BlinkRate OffForeColor** <u>PushY</u> **BorderWidth OffPicture** Sound Enabled TabIndex OffWave TabStop FontBold <u>OffX</u> FontItalic OffY Tag Top FontName **OnBackColor** <u>TwoState</u> FontSize **OnCaption** FontStrike OnForeColor Value Visible FontUnder **OnPicture** Height **OnTimer** Width

OnWave

PUSHPICTURE PROPERTY

Description

Determines the graphic to be displayed when the control's <u>Value</u>=**FALSE**.

Usage

[form.]control.PushPicture[= picture]

Setting

The PushPicture property settings are:

Setting	Description		
(none)	No picture is displayed.		
(bitmap)	At design-time, specify the bitmap file name to be displayed. At run-time, specify the bitmap using Visual Basic's LoadPicture (or comparable) function.		

Data Type

Picture

PUSHX PROPERTY PUSHY PROPERTY

Description

Defines the horizontal or vertical offset (in pixels) of the <u>OnCaption</u> or <u>OffCaption</u> from the center of the control while the left mouse button is pressed. This property only applies when <u>OnPicture</u> or <u>OffPicture</u> is not defined.

Usage

```
[form.]control.PushX[ = integer ]
[form.]control.PushY[ = integer ]
```

Remarks

The default setting for this property is 0.

Data Type

SOUND PROPERTY

Description

Enables or disables the control's ability to play wave files (*.wav) when its <u>Value</u> is changed.

Usage

[form.]control.**Sound**[= {TRUE|FALSE}]

Setting

The Sound property settings are:

Setting	Description
TRUE	Enables the control to play wave files.
FALSE	Disables the control from playing wave files.

Data Type

Integer (Boolean)

TWOSTATE PROPERTY

Description

Determines the bevel display mode of the control. When enabled, this property allows the toggle to behave as a two-state button.

Usage

[form.]control.**TwoState**[= {TRUE|FALSE}]

Setting

The TwoState property settings are:

Setting	Description
TRUE	Bevels swap defined raised or inset states depending on the control's <u>Value</u> .
FALSE	Bevels always remain in defined raised or inset states regardless of the control's <u>Value</u> .

Data Type

Integer.(Boolean)

VALUE PROPERTY

Description

Sets or returns the control's displayed value.

Usage

[form.]control.Value[= {TRUE|FALSE}]

Remarks

<u>OnPicture</u> is displayed when the control's Value=**TRUE** and <u>OffPicture</u> is displayed when the control's Value=**FALSE**. Additionally, when the control's Value is changed, the <u>OffWave</u> or <u>OnWave</u> depending on the Value.

Data Type

Integer (Boolean)

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